

E-mail:

jeremyromanowski@gmail.com
www.jeremyromanowski.com

Jeremy**ROMANOWSKI**

Objective To compete at the highest level in game asset creation; from characters and environments to slick U.I. solutions.

Experience

Appadelic Studios
Mobile Games Artist (Pixel/Vector)
March 2011-Current
Seattle, WA

Freelance/Contract Artist
June 2008 - Current
Seattle, WA

Heated Details
UI Designer/Flash Artist
June 2007 - June 2008
Seattle, WA

- Campaign Clientele: Microsoft (MSN), NBC, FOX, MTV, NFL

BSOLID Web Development Firm
UI Designer/Flash Artist
May 2005 - May 2007
Kennewick, WA

Education

Pasco High School
2001-2005
Pasco, WA

- 3D Animation/Modeling
- Web Design
- Computer engineering

Columbia Basin College

2004-2005

Pasco, WA

- Computer engineering
- Web design and development

Software

3D Software

- Autodesk 3D Studio Max
- Autodesk Mudbox
- Topogun

2D Software

- Adobe Photoshop
- Adobe Illustrator
- Corel Painter

Design/Coding Software

- Adobe Dreamweaver
- Adobe Flash

References

Daniel Gonzalez

Appadelic Studios

Director

(509) 539-6857

Tommy Stephenson

Heated Details

Account Director

(206) 405-6857